



CAREER GOAL

I spend my days working with Vue 3 and the modern web stack, focusing on writing stable and maintainable code. I'm always open to learning new technologies and improving my development workflow. I'm looking for a place where I can focus on coding and build great products together with the team.

SKILLS

- English B2
- VUE.js, Tailwind, JavaScript, HTML5, CSS / SCSS, jQuery, RWD, Bootstrap, WordPress
- Git
- Figma, Adobe PS / XD
- Chrome DevTools
- Jira, Confluence

PORTFOLIO

- [linkedin.com/in/lukasz-dzielo-0428b4148](https://www.linkedin.com/in/lukasz-dzielo-0428b4148)
- [lukaszdzielo.github.io](https://github.com/lukaszdzielo)
- github.com/lukaszdzielo

PROJECTS

- lukaszdzielo.github.io/marcin-podlinski
(Vue / Nuxt.js / TailwindCSS)
- lukaszdzielo.github.io/coffee-recipes
(Vue / CSS / local API)
- lukaszdzielo.github.io/pokedex
(HTML / SCSS / JS / Rest API)
- lukaszdzielo.github.io/xm-exercise
(HTML / CSS / JS)
- lukaszdzielo.github.io/ec4-spinki
(HTML / SCSS / AOS)
- rund.co.uk
(HTML / CSS / JS)
- bohomaz-dg.pl
(WordPress / Enfold)
- morrishomes.co.uk
(HTML / CSS / JS)

Łukasz Dzieło

Front-End Developer

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EXPERIENCE

oct. 2025 – present

Pesj – Junior Front-End Developer

- Developing modern web applications using **Vue 3 (Composition API)**, **Inertia.js**, **Blade.php**, and **Tailwind CSS**.
- Collaborating in a cross-functional team (Frontend, Backend, Fullstack) to optimize large-scale existing applications and develop new features.
- **Responsible for the front-end layer** of a new project, ensuring high-quality UI/UX and seamless integration with the backend.
- Designing and building shared UI component libraries from scratch based on **TL guidelines**, utilizing **PrimeVue** for specific requirements.
- Maintaining codebases to ensure maximum stability, performance, and cross-browser compatibility.

jan. 2023 – jun. 2025

Arris Agency – Front-End Developer

- Front-end development for **superauto.pl**; converting Figma components to **Twig / HTML / CSS / JavaScript** and implementing **Swiper** animations.
- Collaborating with the design team to create, document, and implement consistent UI design patterns across the ecosystem.
- Refactoring legacy code and unifying architecture to improve development speed and maintainability.

feb. 2022 – sept. 2022

ValueAdd – UX/UI Designer & HTML/CSS Developer

- Researching and designing interfaces for web/mobile apps in **Figma**, including **Lo/Hi-Fi wireframes** and interactive prototypes.
- Translating designs into responsive code (**Bootstrap**, **Swiper**, **AOS**) and conducting usability tests with technical reports.
- Testing implemented solutions and preparing detailed lists of amendments to ensure **pixel-perfect execution**.

july 2013 – feb. 2022

b4b marketing & eConnect4u – UI Developer & Graphic Designer

- **2018–2022**: Transitioned to **Figma** for UI/UX; advanced **WordPress (ACF)** development, custom PHP CMS integration, and use of **Slick/Animate.css**.
- **2013–2018**: Focused on **Graphic Design** (branding, posters, campaigns) and responsive PSD-to-HTML/jQuery conversion.

EDUCATION

oct. 2019 – nov. 2021

Akademia WSB, Dąbrowa Górnicza – Master's Degree

- Computer Science – specialization: **Computer graphics and multimedia**.

oct. 2014 – jun. 2018

Wyższa Szkoła Technologii Informatycznych, Katowice – Bachelor's Degree

- **Graphic Design** – focus on visual communication and digital projecting rules.